



## PRESENTATION BENEFITS

## STUDENTS:

**Empowerment**: The talk is geared to get kids turned onto words. They have fun learning often without knowing they have been taught. The goal of the presentation is to inspire students to improve their thinking and communications skills. The word games played by the students promote the following:

- Critical thinking skills
- Reasoning & logic
- Meanings of popular phrases
- Understanding & appreciation of:
  - ✓ synonyms
  - √ homophones
  - √ homographs
  - ✓ palindromes
  - ✓ idioms
  - ✓ similes
  - ✓ euphemisms
  - ✓ anagrams

- Reading comprehension
- Multiple meanings of words
- Vocabulary improvement

## TEACHERS:

**Improved Student Learning Habits**: Student interest in learning is heightened making it easier for teachers to teach. A Word Fun Activity sheet is given to teachers at the end of each presentation to reinforce student learning.